ADMINISTRATIVE & OPERATIONAL PROCEDURES FOR CONDUCTING FORT BLISS – COMMANDER'S CUP BASKETBALL 12 JANUARY – 26 FEBRUARY 2026

REFERENCES: AR 215-1 Military Morale, Welfare, and Recreation Programs and

Non-Appropriated Fund Instrumentalities (24 September 2010)

NCAA Men's Basketball 2025/2026 Rules and the 2026 Fort Bliss

Basketball MOI

<u>WHAT:</u> Fort Bliss – Commander's Cup Basketball

WHEN: Officials Clinic: 5-8 January 26 / Aquatic Training Center / 1800

Coaches Meeting: 7 January 26 / Soldier Activity Center / 1800 Regular Season: 12 January – 19 February 2026 / 1800-2200

Post Championship: 23 – 26 February 2026

WHERE: Soto Gym- 20751 Constitution Ave

LEAGUE STRUCTURE: Unit (Company/Battery) teams will be divided equally between

the Eastern & Western Conferences for league play, depending on which major command (MSC) their unit falls under. Games will be

played MON-THUR starting at 1800.

ELIGIBILITY: Active-duty military personnel, Army Reserve, and National Guard

service members in an active status assigned or attached to Fort

Bliss.

Team rosters will be limited to 12 players, and one non-playing coach. Rosters must be submitted prior to the first scheduled game. Rosters must be in memo form with members first and last

name and a contact phone number of the coach or team

representative. Rosters must be signed by Commander or First

Sergeant of the battery/company/troop.

BDE/BATTALLION teams are not acceptable and will result in a forfeit. Soldiers must play for their company, and in the instance their company does not have a team, they must **contact their sports coordinator** in order to be placed on a team. If placed on another team, their Commander or First Sergeant must sign a memorandum releasing them to play for another company. The receiving company Commander or First Sergeant must sign a memorandum acknowledging that they accept the player onto

their company team. To be eligible for Post Tournament play, no more than two non-company players can be placed on a team.

Players cannot play with multiple teams. Once they play for a team, they cannot change teams. This will result in a forfeit for the second team.

Military IDs will be checked against the roster prior to games. Lack of military ID will result in the player not being eligible to play that game.

LEAGUE PLAY:

Play will be conducted in accordance with the 2025/2026 NCAA Basketball Rules unless otherwise covered by these by-laws:

- a. Length of game will be two 20-minute halves with the first 18 minutes using a running clock. The last two minutes of each half will be regulation clock. Noted exception is during the last minute of the game, the clock will NOT stop after a made basket. The only time the clock will stop during the first 18 minutes of each half will be for injuries and time-outs.
- b. Half-time is 3 minutes.
- c. Each team will be allowed two 30-second timeouts each half. Unused timeouts from each half will not carry over to the next period of play. Each team will have one 30-second timeout for overtime.
- d. Overtime periods will be two minutes in length, with a regulation clock. **Noted exception is during the last minute, the clock will NOT stop after a made basket.**
- e. If a team is up by 20 points or more, the clock will continuously run with no stoppage.
- f. Teams may start games with a minimum of 4 players.
- g. No dunking will be allowed during warmups, before a game, or at halftime. Dunking will only be allowed during game play.
- h. There will be a 5-seconds closely guarding count if the player with the ball is dribbling in the front court.

FORFIETS:

There will be a 10-minute grace period for the 1800 game only. All other games scheduled game time is forfeit time.

Forfeiture of two games during league play will result in disqualification from the league play and the Championship Tournament. Players from disqualified teams are then not eligible to participate with any other teams.

EQUIPMENT:

Leg/arm braces must be wrapped in tape (NO metal showing).

Only non-marking court shoes are acceptable.

No jewelry allowed. NO EXCEPTIONS.

Gym shorts with zippers/pockets are **NOT ALLOWED** to be worn during games. The use of military issued shorts are acceptable at all times. Military uniforms/boots are not allowed.

Game jerseys will have an Arabic number visible on front and back of jersey and in contrasting color to the predominant color of the jersey at least 6 inches high and no less than ¾ inches wide. It is recommended that at least a 4 inch high and no less than ¾ inch wide number on the front of the jersey. If jerseys are in question players will be required to wear reversible jerseys provided by MWR. Numbered jerseys are to be worn and tucked in. Undershirts do not have to match. Also, sweat bands do not need to conform in reference to color (any color is legal), but all other restrictions apply (size, logos, shape and how worn).

An undershirt may be worn as part of the jersey but does not have to be of a similar color as the game jersey. These undershirts do not have to conform to the NCAA rules, but should be of a non-offensive manner as far as logos, decorations, trim, commemorative patches, etc.

Teams and spectators are not allowed to use electronic communications devices to communicate with players, during the game.

PROTESTS:

A protest concerning **eligibility** must be submitted in writing to the League Coordinator by 1300 hours the following working day. A ruling will be decided before the team's next scheduled game.

POSTPONEMENTS:

Postponements will only be granted when unit duty commitments warrant. Notification must be submitted to the respective Sports Coordinator **48 hours** prior to scheduled game. There is no guarantee that postponed games will be rescheduled. Inclement weather postponements will be determined by the Sports Office Representative on site.

SPORTSMANSHIP:

Swearing and abusive remarks: Whether directed towards opponents, team members, officials, fans or supervisors or indirect frustration about self-performance are behaviors which cast a negative atmosphere over intramural play and may lead to more serious problems. Officials may penalize such behavior and all cussing with a **technical foul**.

A player or coach being ejected from a game will result with a warning being filed. The second ejection in the season will result in a meeting with the Sports Coordinator for a possible suspension. The third ejection will result in an automatic expulsion from the league. Player or coach that has been ejected must leave facility to include the parking lot.

A player, coach, spectator or the entire team may be asked to leave the playing area if displaying unsportsmanlike conduct. Any contest may be forfeited by the administrator or official of the activity when a team, a team participant, captain or coach exhibits unsportsmanlike conduct or disruptive behavior during the contest. Team captains or coaches may be warned prior to forfeiting the contests. However, it will be at the discretion of the administrators to forfeit that contest if deemed necessary to avoid a violent confrontation. Players/Coaches ejected for a first offense may be suspended indefinitely from participating in sports activities, depending on the severity of the offense. Taunting will be penalized with a technical foul.

ALCOHOL/TOBACCO:

Alcohol, smoking, vaping, or use of chewing tobacco is not permitted on the court or in the facility. Any player or coach under the influence of alcohol will not be permitted to enter the playing area.

OFFICIALS CLINIC:

5-8 January 2026 at the Aquatics Training Center (ATC).

COACHES MEETING: A coaches meeting will be held on 7 January 2026, at the Soldier

Activity Center beginning 1800. Meeting is mandatory for all coaches or team POC. The season will begin on 12 January 2026.

PETS: Pets are prohibited from all sports facilities IAW USAG 190-4 Sec.

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RESPONSIBILITIES: During league play, the manager or coach is responsible for

ensuring that:

(1) All members of the team are familiar with the MOI.

(2) The team is fully equipped and properly attired.

(3) No illegal players participate in games.

(5) Team roster is submitted prior to the first game.

PARTICIPATION POINTS: Major commands will receive 10 points for each subordinate unit

team that participates in league play. Maximum 50 points

awarded.

LEAGUE

ADMINISTRATORS: Eastern & Western Conference: Anna Sutton / 744-5793

LEAGUE DIRECTOR: Paul Fernandez, 744-5792

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Paul Fernandez
Sports Coordinator
USAG Fort Bliss MWR